



Innovations in Clouds,
Internet and Networks

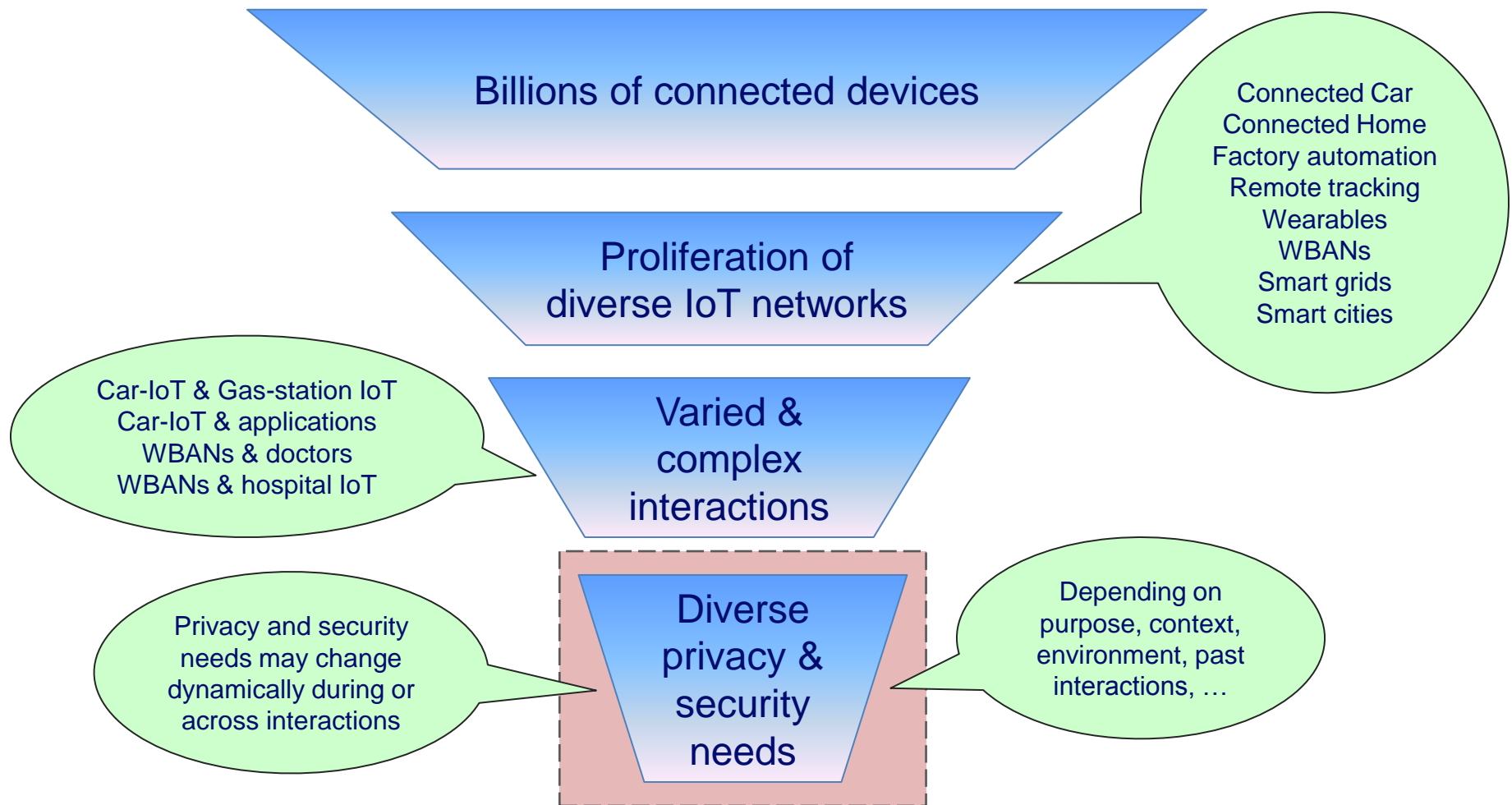
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Adaptive and composite privacy and security mechanism for IoT communication

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Usecase 1 - WBAN

Normal conditions (e.g.,
checkup) – selective exposure



Health emergency – all critical
information immediately
shared with a set of doctors



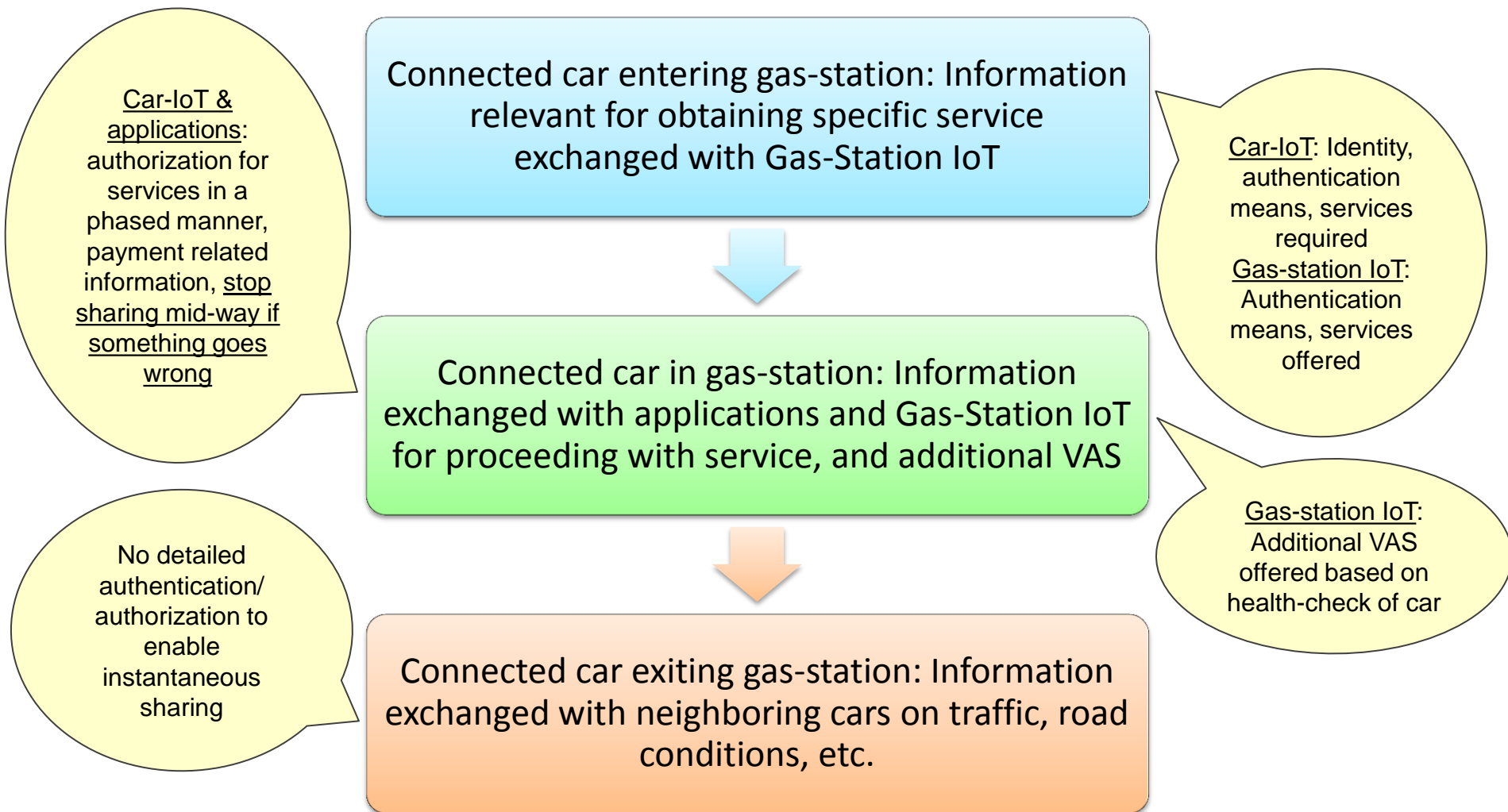
Biometric footprint, medical
history, etc. shared in a
phased manner

No detailed auth.
steps, all critical
parameters shared
securely

Ensure information
does not fall into
wrong hands or
misused later

Factors
Recipient of
information,
authentication &
authorization status,
context, purpose of
information sharing,
environment, means
of communication, ...

Usecase 2 - Connected Car



Controlled
access –
capability
based
[5], [6], [7]

Trust-based/
reputation-
based
[16], [17]

Context-aware
[8], [16]

Controlled
access –
policy based
[11], [13],
[14],[15]

Continuous
monitoring &
management of
security events
[9]

Dynamic
changes in
security &
privacy needs
during an
engagement



Covered



Partially covered



Not covered

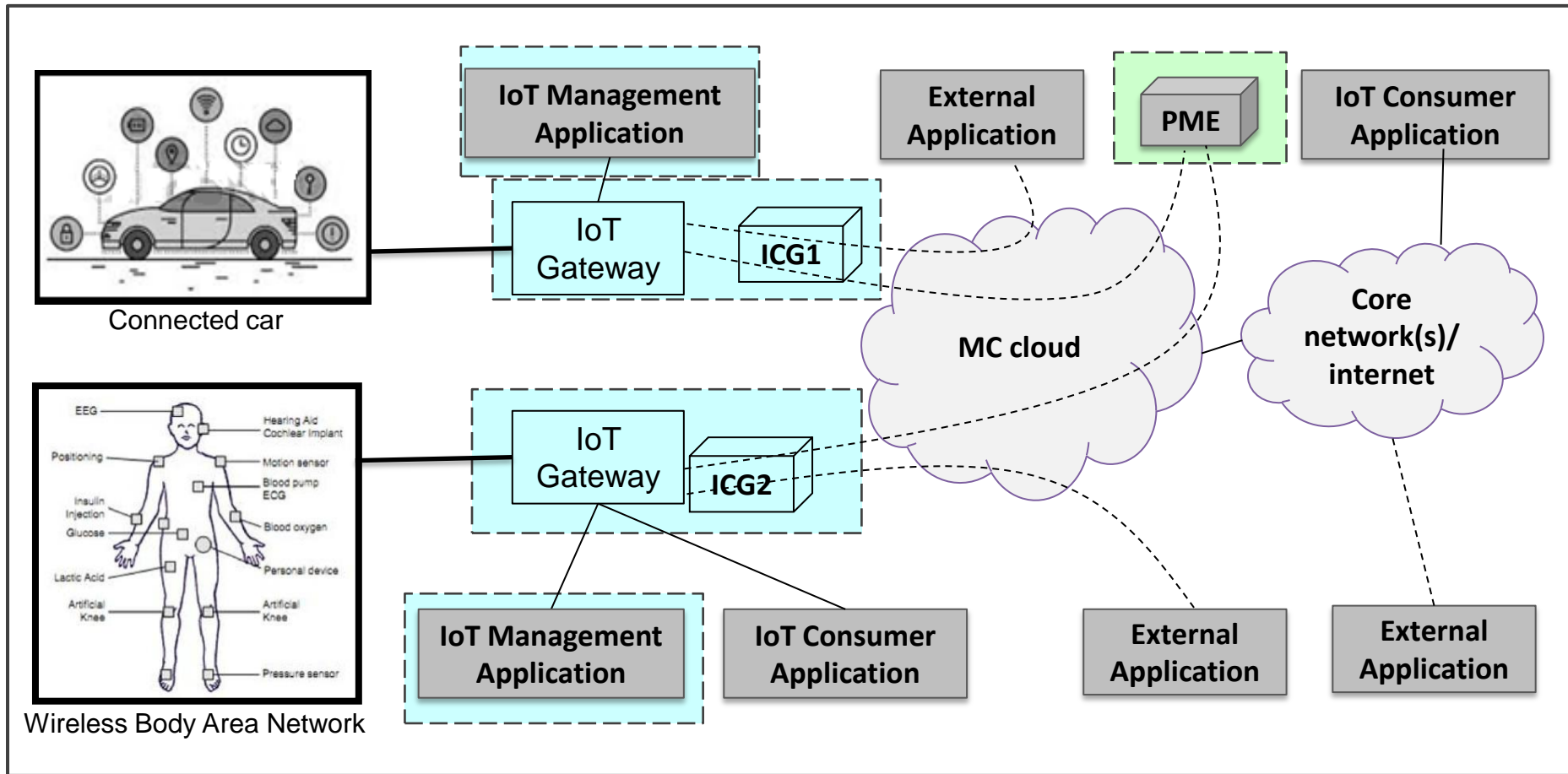
Author(s)	Highlights	Limitations
Skarmeta et al [5]	<ul style="list-style-type: none"> Distributed capability-based access control mechanism based on digitally signed capability-token 	Static and hence unsuitable for changing context and purpose, and for heterogeneous IoT networks with varying capabilities
Gusmeroli et al [6]	<ul style="list-style-type: none"> Capability-based access control mechanism Capability directly identifies the resource(s), the subject to which the rights have been granted, the granted rights, and the authorization chain. 	<ul style="list-style-type: none"> Requires issuing capabilities to all subjects Not suitable for dynamically changing security and privacy requirements during progressive interactions.
Xin Huang et al [8]	<ul style="list-style-type: none"> Context-aware k-anonymity policy Anonymizes the identifiers of the data record/user so that it is not distinguishable from other users except when required. 	<ul style="list-style-type: none"> Privacy settings are not dynamically adapted during an interaction with another entity Security-related aspects are not addressed.
GAMBAS [11]	<ul style="list-style-type: none"> Policy-based privacy mechanism that enables secure exchange of information after authentication, key exchange, etc. 	<ul style="list-style-type: none"> Does not address the dynamic changes in privacy & security requirements during the course of an IoT interaction.

Author(s)	Highlights	Limitations
Pohls et al [9]	<ul style="list-style-type: none"> Framework for security, privacy and trust for smart city IoT networks. Includes continuous monitoring and management of security events, and automated adaptation of deployed security mechanisms to enable reconfigurations due to context change 	<ul style="list-style-type: none"> Requires explicit reporting of context change, and handles only a limited set of context parameters Fails to adapt during the course of an interaction.
Neisse et al [16]	<p>Context-aware and trust-based security & privacy framework</p> <p>Security policies are implemented as ECA rules.</p>	<ul style="list-style-type: none"> Does not dynamically adapt to changes in context, trust-level, environment, etc. during the interaction. Limitations in scalability and deployability for new/unknown service-oriented and inter-IoT interaction scenarios
Gessner et al [17]	<p>A security architecture for authorization, authentication, and privacy based on trust and reputation for IoT networks.</p>	<ul style="list-style-type: none"> Does not address dynamic adaptations of the privacy & security mechanism as the interaction progresses. Peer-to-peer information collection and processing for trust and reputation computation may not scalable as the number of parties grow.

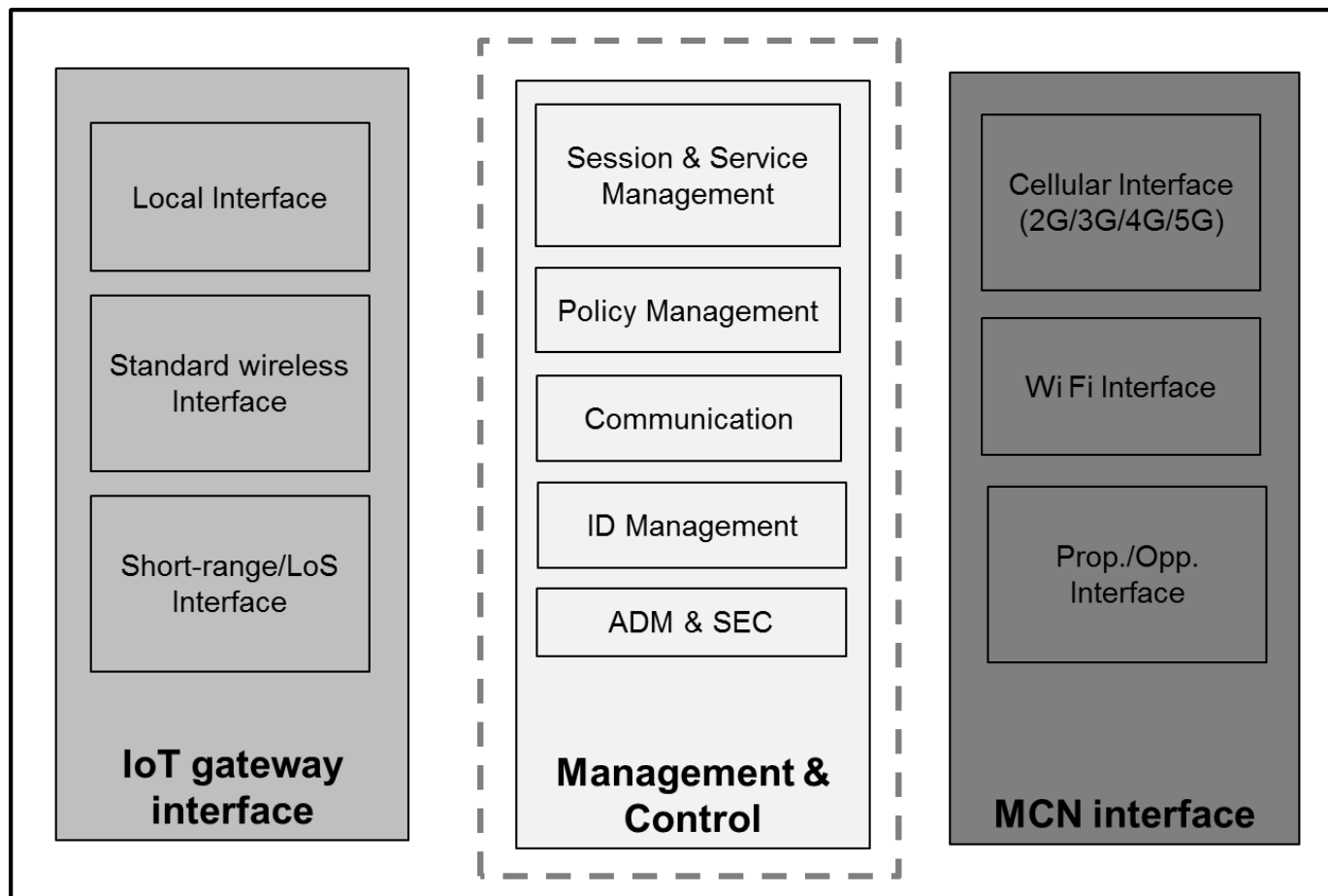
Need for a dynamic, adaptive privacy and security settings taking into consideration the context, purpose, collective past experiences and other factors

- **Perception**: Is formed by an entity with regards to the set of possible interactions with a second entity, based on:
 - Own experience
 - Information from other sources and
 - Collective perceptionPerception can evolve before, during and after an interaction.
- **Filter**: Is a mechanism that determines the extent of information to be allowed to pass through.
 - Set of rules and thresholds that will be applied on the messages / contents that are being passed through the filter.
 - Filter can be uni-directional or bi-directional.
- **Engagement**: Represents an interaction session for an IoT network with a second party involving a network (IoT or otherwise) that is interested to obtain or deliver one or more services, exchange information, etc.

Proposed Solution - Architecture



Reference: Ghosh, S. et al [18]



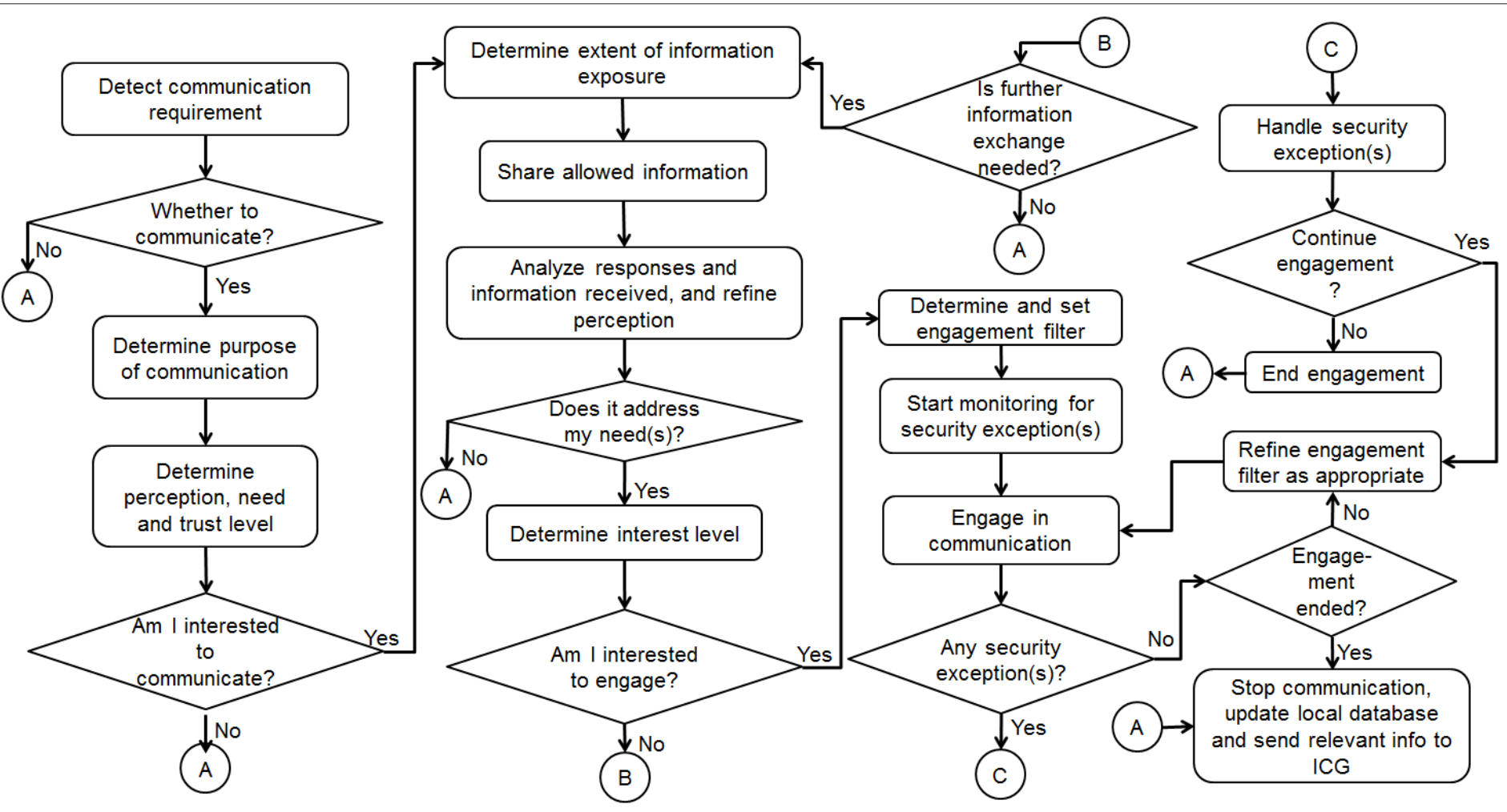
Reference: Ghosh, S. et al [18]

- IoT Gateway: Handles IoT network-specific aspects such as:
 - IoT-function, associated security & privacy at device and IoT-network level
 - Identity of component devices
 - Device and IoT network capability
 - Topology

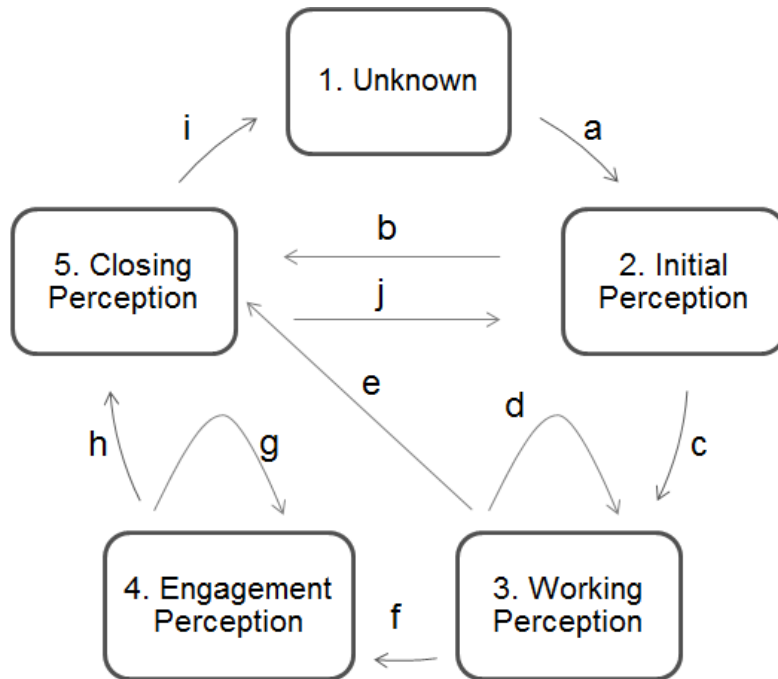
Also contains relevant information of neighboring IoT gateways and handles intra-IoT network communication aspects.

- Interconnect Gateway (ICG): Handles all aspects of inter-IoT communication including:
 - Managing the communication channels towards IoT Gateway and MC cloud
 - Session and service management
 - Security and privacy (broader view than IoTGW)
 - Identity management
 - Policy formulation and application
- MC Cloud: Macro-cellular network

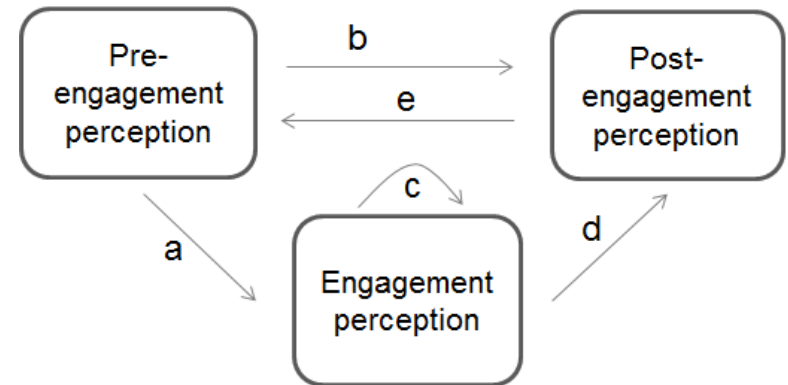
- Perception Management Entity (PME):
 - Collects perception-related inputs (PRI) from different sources
 - Organizes and manages PRI
 - Provides relevant inputs upon request from the ICG.
- IoT Management Application: Manages IoT network functions and policies.
- IoT Consumer Application: Makes use of information from one or more IoT devices and IoT networks to provide service(s) to the user, IoT network, or other entities.
- External Application: Any service-provider or third-party application that may interact with the IoT network.

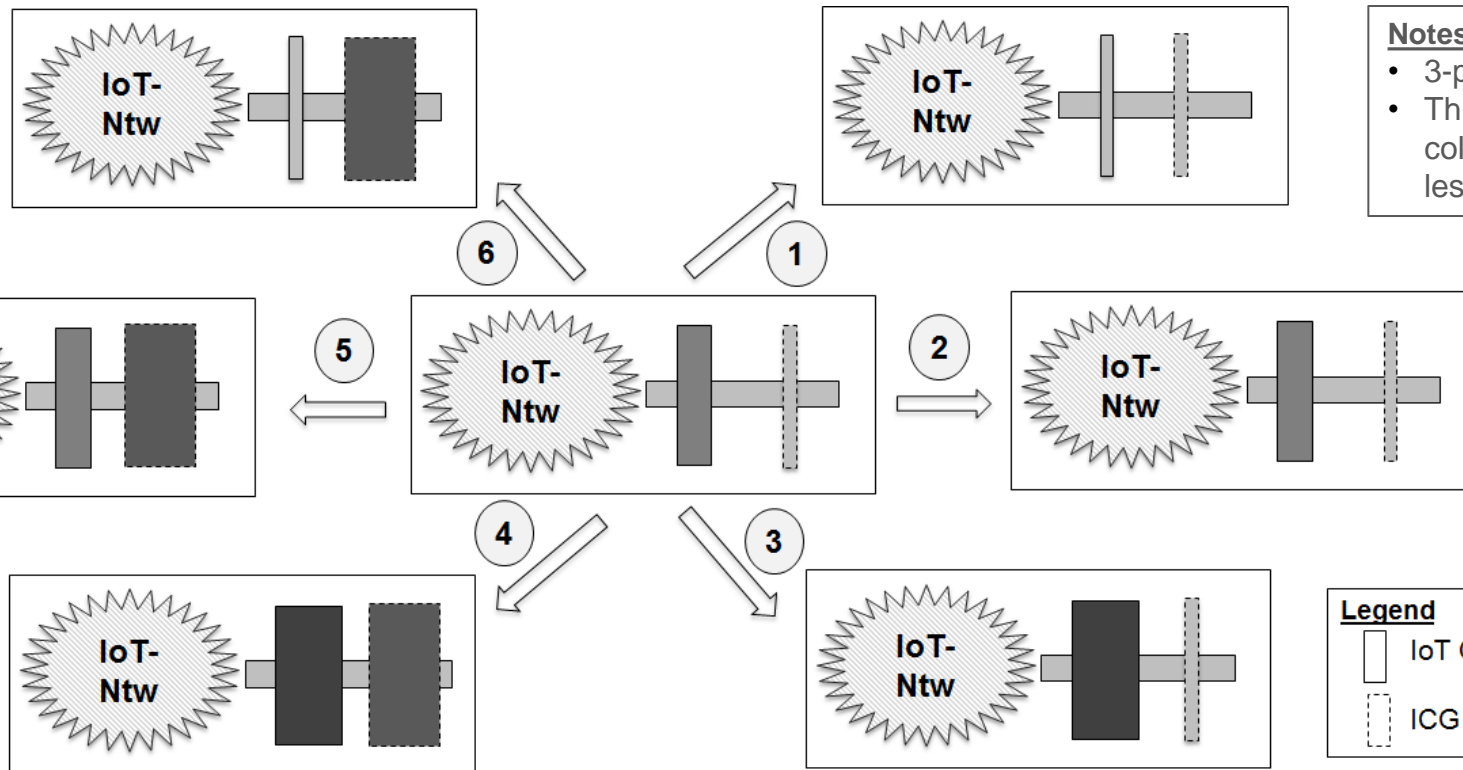


IoTGW Perception Lifecycle



ICG Perception Lifecycle





Notes

- 3-point scale
- Thinner, lighter-coloured => less restrictive

Legend

- IoT Gateway filter
- ICG filter

ICG Filter

- Formed based on perception input from PME, trust assumptions about IoT Gateway, etc.
- Concerned with network-level communication aspects
- Mostly static for a single engagement except for a few exceptions

IoT Gateway Filter

- Formed based on perception input from PME, trust assumptions about the ICG and based on own earlier perception.
- Highly dynamic, and changes continuously during the engagement.

- Alignment of IoTGW and ICG perceptions, and correlation of the IoTGW and ICG filters
 - Will it lead to a more intelligent, accurate & optimized handling of security and privacy needs?
- Evaluate the benefits of stateful IoTGW and ICG filters across engagements
 - Taking into account the last filter setting for a similar engagement and the overheads involved.
- Examine security/privacy-related interactions between IoTGW and ICG for very short-lived engagements, and initial interactions with very low latency requirements
- Implement our approach in a real-world setting for connected cars and WBAN
 - Fine-tune the proposed mechanism to function better to enable wider deployability.

Recap

- IoT networks and their interactions to realize services those are new and even unimagined today is likely to proliferate in the years to come.
- Security and privacy requirements will change depending on the context, purpose, etc., and will change dynamically during an engagement.

We have proposed a context-aware, purpose-aware, dynamic, adaptive and composite privacy and security mechanism. The proposed mechanism is highly adaptive and scalable, and hence can fulfill the security and privacy requirements of almost any kind of real-world IoT network.

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Thank you!

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